# Unsupervised Learning

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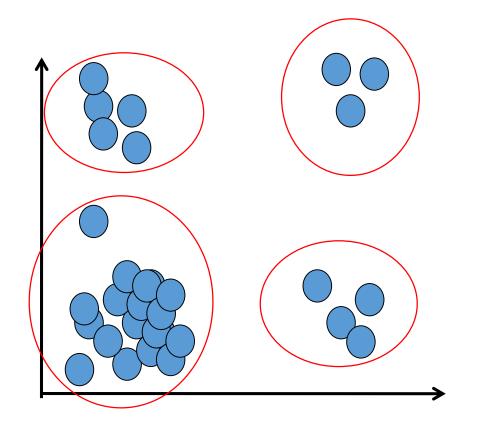
#### Content



- Motivation
- Introduction
- Applications
- Types of clustering
- Clustering criterion functions
- Distance functions
- Normalization
- Which clustering algorithm to use?
- Cluster evaluation
- Summary

#### Motivation



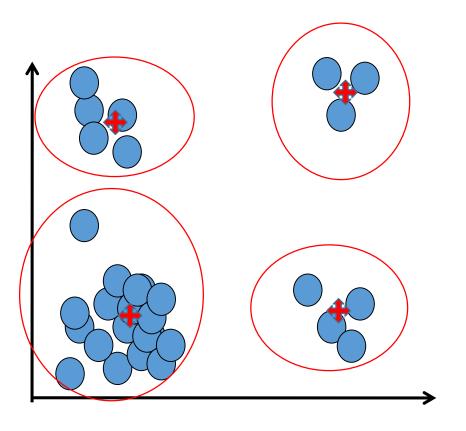


- The goal of clustering is to
  - group data points that are close (or similar) to each other
  - identify such groupings (or clusters) in an **unsupervised** manner
- How to define similarity ?
- How many iterations for checking cluster quality ?



- Supervised learning: discover patterns in the data with known target (class) or label.
  - These patterns are then utilized to predict the values of the target attribute in future data instances.
  - Examples ?
- Unsupervised learning: The data have no target attribute.
  - We want to explore the data to find some intrinsic structures in them.
  - Can we perform regression here ?
  - Examples ?

#### Cluster



- A cluster is represented by a single point, known as centroid (or cluster center) of the cluster.
- Centroid is computed as the mean of all data points in a cluster

$$C_j = \sum x_i$$

 Cluster boundary is decided by the farthest data point in the cluster.







- Example 1: groups people of similar sizes together to make "small", "medium" and "large" T-Shirts.
  - Tailor-made for each person: too expensive
  - One-size-fits-all: does not fit all.
- Example 2: In marketing, segment customers according to their similarities
  - To do targeted marketing.
- Example 3: Given a collection of text documents, we want to organize them according to their content similarities,
  - To produce a topic hierarchy

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# Types of clustering



- Clustering: Task of grouping a set of data points such that data points in the same group are more similar to each other than data points in another group (group is known as cluster)
  - it groups data instances that are similar to (near) each other in one cluster and data instances that are very different (far away) from each other into different clusters.

#### Types:

- 1. Exclusive Clustering: K-means
- 2. Overlapping Clustering: Fuzzy C-means
- 3. Hierarchical Clustering: Agglomerative clustering, divisive clustering
- 4. Probabilistic Clustering: Mixture of Gaussian models

# 1. Exclusive clustering: K-means



- Basic idea: randomly initialize the k cluster centers, and iterate between the two steps we just saw.
  - 1. Randomly initialize the cluster centers,  $c_1, ..., c_K$
  - 2. Given cluster centers, determine points in each cluster
    - For each point p, find the closest c<sub>i</sub>. Put p into cluster i
  - 3. Given points in each cluster, solve for  $c_i$ 
    - Set c<sub>i</sub> to be the mean of points in cluster i
  - 4. If c<sub>i</sub> have changed, repeat Step 2

#### Properties

- Will always converge to some solution
- Can be a "local minimum"
  - does not always find the global minimum of objective function:

$$\sum_{\text{clusters } i} \sum_{\text{points p in cluster } i} ||p - c_i||^2$$



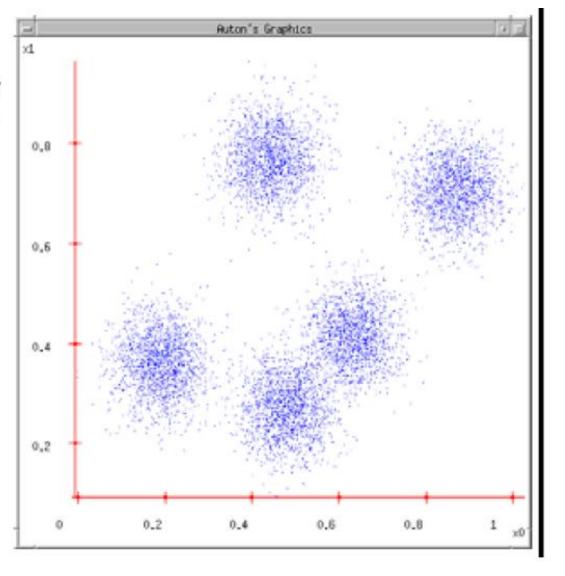
• Algorithm

### K-means example



# K-means

 Ask user how many clusters they'd like. (e.g. k=5)

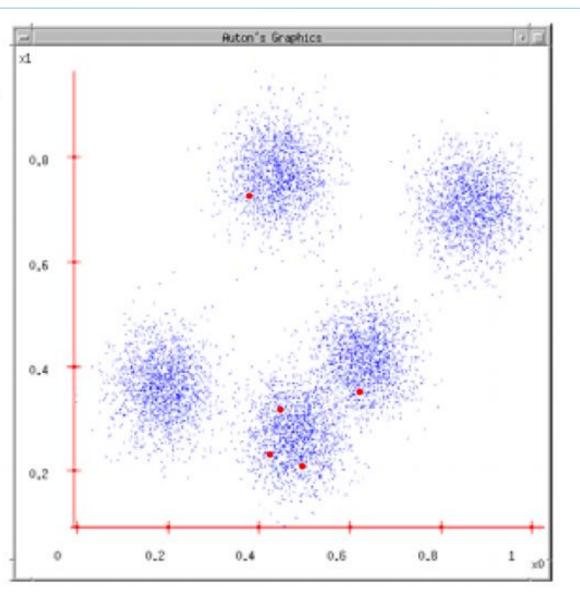


### Example contd..



# K-means

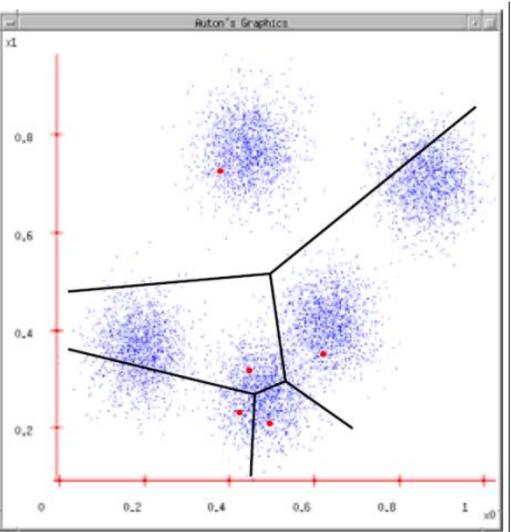
- Ask user how many clusters they'd like. (e.g. k=5)
- 2. Randomly guess k cluster Center locations





# K-means

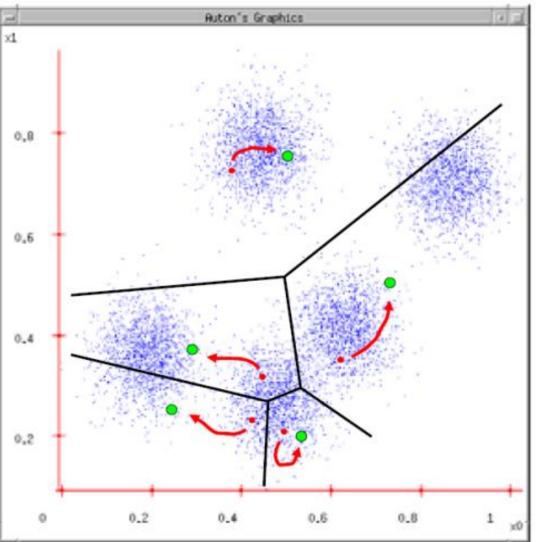
- Ask user how many clusters they'd like. (e.g. k=5)
- 2. Randomly guess k cluster Center locations
- Each datapoint finds out which Center it's closest to. (Thus each Center "owns" a set of datapoints)





# K-means

- Ask user how many clusters they'd like. (e.g. k=5)
- 2. Randomly guess k cluster Center locations
- Each datapoint finds out which Center it's closest to.
- Each Center finds the centroid of the points it owns



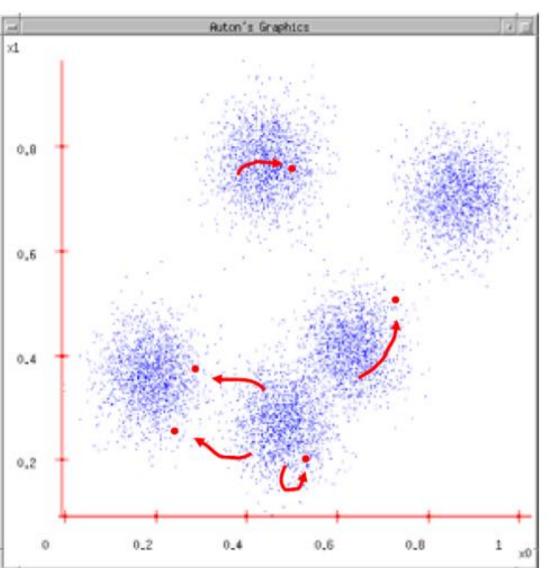
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### Example contd..



# K-means

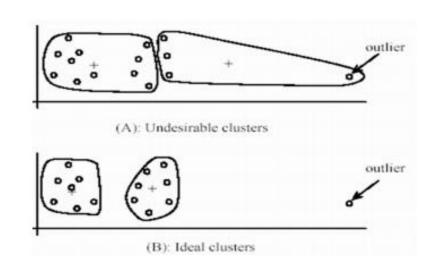
- Ask user how many clusters they'd like. (e.g. k=5)
- 2. Randomly guess k cluster Center locations
- Each datapoint finds out which Center it's closest to.
- 4. Each Center finds the centroid of the points it owns...
- 5. ...and jumps there
- ....Repeat until terminated!

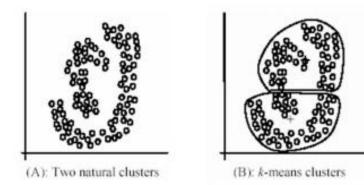


This slide is taken from: Andrew Moore

#### Contd..

- Pros
  - Simple, fast to compute
  - Converges to local minimum of within-cluster squared error
- Cons
  - Setting k?
  - Sensitive to initial centers
  - Sensitive to outliers
  - Detects spherical clusters
  - Assuming means can be computed







### 2. Fuzzy C-Means Clustering



- One data point may belong to two or more cluster with different memberships.
- Objective function:

$$J = \sum_{j=1}^{K} \sum_{i=1}^{n} u_{i,j}^{m} ||x_{i}^{j} - c_{j}||^{2}$$

where  $1 \le m < \infty$ 

• An extension of k-means

# Fuzzy c-means algorithm



- Let  $x_i$  be a vector of values for data point  $g_i$ .
- 1. Initialize membership  $U^{(0)} = [u_{ij}]$  for data point  $g_i$  of cluster  $cl_j$  by random
- 2. At the *k*-th step, compute the fuzzy centroid  $C^{(k)} = [c_j]$  for j = 1, ..., nc, where *nc* is the number of clusters, using

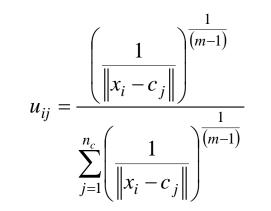
$$c_{j} = \frac{\sum_{i=1}^{n} (u_{ij})^{m} x_{i}}{\sum_{i=1}^{n} (u_{ij})^{m}}$$

where *m* is the fuzzy parameter and *n* is the number of data points.

### Fuzzy c-means algorithm



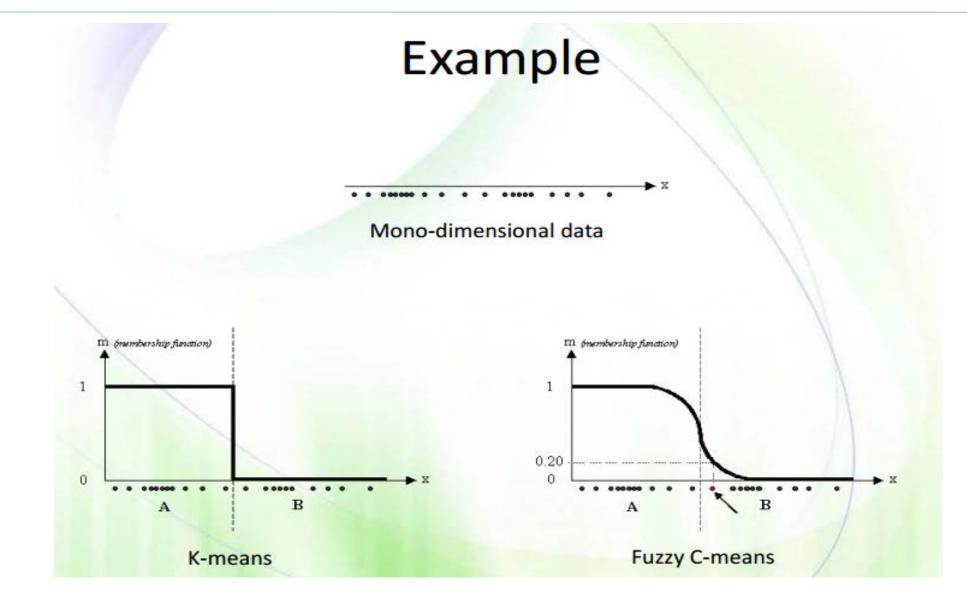
3. Update the fuzzy membership  $U^{(k)} = [u_{ij}]$ , using



- 4. If  $||U^{(k)} U^{(k-1)}|| < \varepsilon$ , then STOP, else return to step 2.
- 5. Determine membership cutoff
  - For each data point  $g_i$ , assign  $g_i$  to cluster  $cl_i$  if  $u_{ii}$  of  $U^{(k)} > \alpha$

#### Example





# Fuzzy c-means

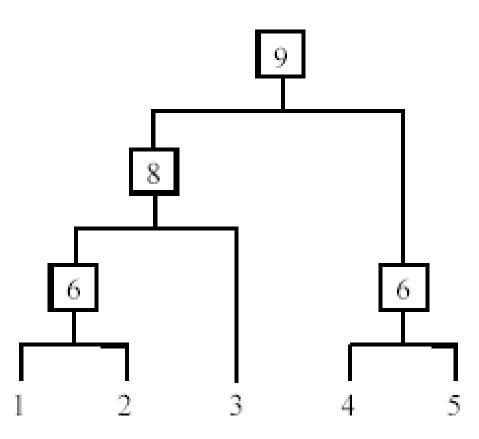


- Pros:
  - Allows a data point to be in multiple clusters
  - A more natural representation of the behavior of genes
    - genes usually are involved in multiple functions
- Cons:
  - Need to define c (k in K-means), the number of clusters
  - Need to determine membership cutoff value
  - Clusters are sensitive to initial assignment of centroids
    - Fuzzy c-means is not a deterministic algorithm

## 3. Hierarchical Clustering



• Produce a nested sequence of clusters, a tree, also called **Dendrogram**.





- Agglomerative (bottom up) clustering: It builds the dendrogram (tree) from the bottom level, and
  - merges the most similar (or nearest) pair of clusters
  - stops when all the data points are merged into a single cluster (i.e., the root cluster).
- Divisive (top down) clustering: It starts with all data points in one cluster, the root.
  - Splits the root into a set of child clusters. Each child cluster is recursively divided further
  - stops when only singleton clusters of individual data points remain, i.e., each cluster with only a single point



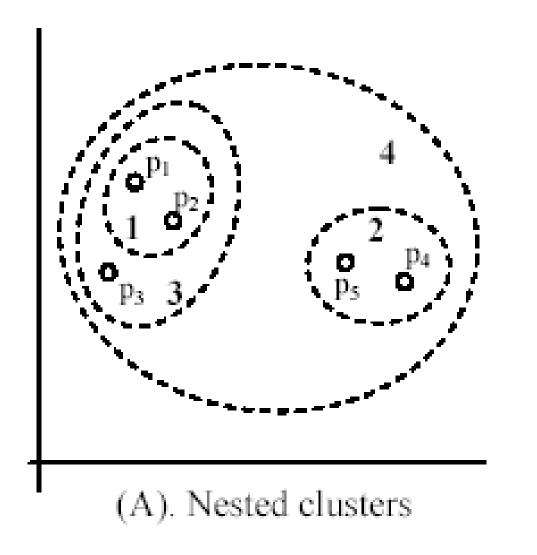
#### It is more popular then divisive methods.

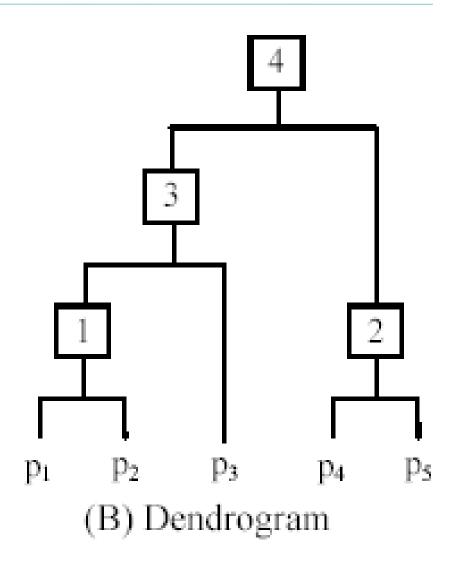
- At the beginning, each data point forms a cluster (also called a node).
- Merge nodes/clusters that have the least distance.
- Go on merging
- Eventually all nodes belong to one cluster
- Example:

http://home.deib.polimi.it/matteucc/Clustering/tutorial\_html/hie rarchical.html

### An example: working of the algorithm







## Hierarchical clustering



#### • Pros

- Dendograms are great for visualization
- Provides hierarchical relations between clusters
- Shown to be able to capture concentric clusters
- Cons
  - Not easy to define levels for clusters
  - Experiments showed that other clustering techniques outperform hierarchical clustering

## 4. Probabilistic clustering



• Gaussian mixture models

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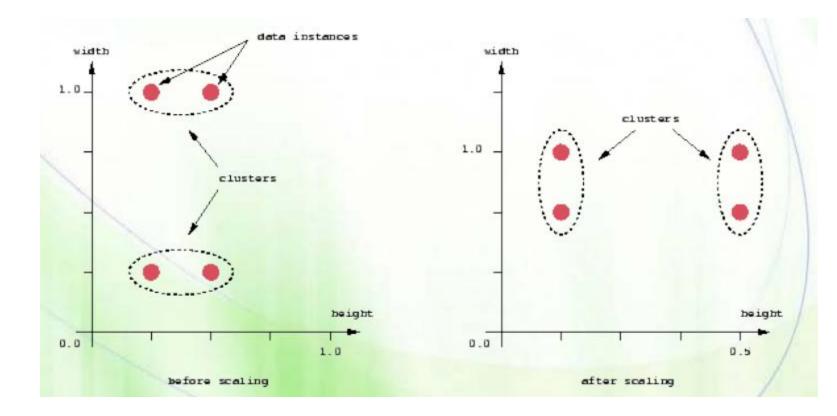
# Clustering criterion ..



- 1. Similarity function
- 2. Stopping criterion
- 3. Cluster Quality

# 1. Similarity function / Distance measure

- How to find distance b/w data points
- Euclidean distance:
  - Problems with Euclidean distance



# Euclidean distance and Manhattan distance

Euclidean distance

$$dist(\mathbf{x}_{i}, \mathbf{x}_{j}) = \sqrt{(x_{i1} - x_{j1})^{2} + (x_{i2} - x_{j2})^{2} + \dots + (x_{ir} - x_{jr})^{2}}$$

Manhattan distance

$$dist(\mathbf{x}_{i}, \mathbf{x}_{j}) = |x_{i1} - x_{j1}| + |x_{i2} - x_{j2}| + \dots + |x_{ir} - x_{jr}|$$

• Weighted Euclidean distance

$$dist(\mathbf{x}_{i}, \mathbf{x}_{j}) = \sqrt{w_{1}(x_{i1} - x_{j1})^{2} + w_{2}(x_{i2} - x_{j2})^{2} + \dots + w_{r}(x_{ir} - x_{jr})^{2}}$$

# Squared distance and Chebychev distance

• Squared Euclidean distance: to place progressively greater weight on data points that are further apart.

$$dist(\mathbf{x}_{i}, \mathbf{x}_{j}) = (x_{i1} - x_{j1})^{2} + (x_{i2} - x_{j2})^{2} + \dots + (x_{ir} - x_{jr})^{2}$$

• Chebychev distance: one wants to define two data points as "different" if they are different on any one of the attributes.

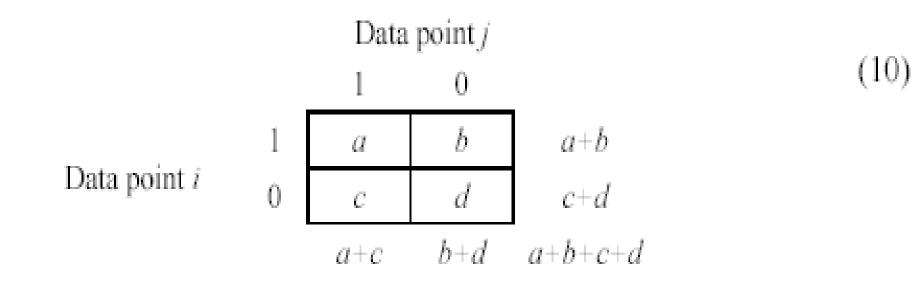
$$dist(\mathbf{x}_{i}, \mathbf{x}_{j}) = \max(|x_{i1} - x_{j1}|, |x_{i2} - x_{j2}|, ..., |x_{ir} - x_{jr}|)$$

# Distance functions for binary and nominal attributes

- Binary attribute: has two values or states but no ordering relationships, e.g.,
  - Gender: male and female.
- We use a confusion matrix to introduce the distance functions/measures.
- Let the *i*th and *j*th data points be **x**<sub>*i*</sub> and **x**<sub>*i*</sub> (vectors)

### Confusion matrix





- a: the number of attributes with the value of 1 for both data points.
- *b*: the number of attributes for which  $x_{if} = 1$  and  $x_{jf} = 0$ , where  $x_{if}(x_{jf})$  is the value of the *f*th attribute of the data point  $\mathbf{x}_i(\mathbf{x}_j)$ .
- c: the number of attributes for which  $x_{if} = 0$  and  $x_{if} = 1$ .
- d: the number of attributes with the value of 0 for both data points.

#### Contd..



• Cosine similarity

$$\cos(x, y) = \frac{x \cdot y}{|x| \cdot |y|}$$

• Euclidean distance

$$d(x,y) = \sqrt{\sum (x_i - y_i)^2}$$

• Minkowski Metric

$$d_p(x_i, y_j) = \left(\sum_{k=1}^d |x_{i,k} - x_{i,k}|^p\right)^{\frac{1}{p}}$$

# 2. Stopping criteria



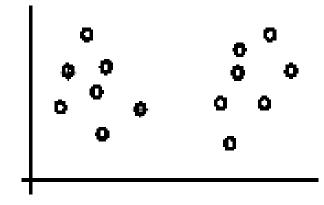
- 1. no (or minimum) re-assignments of data points to different clusters,
- 2. no (or minimum) change of centroids, or
- 3. minimum decrease in the **sum of squared error** (SSE),

$$SSE = \sum_{j=1}^{k} \sum_{\mathbf{x} \in C_j} dist(\mathbf{x}, \mathbf{m}_j)^2$$

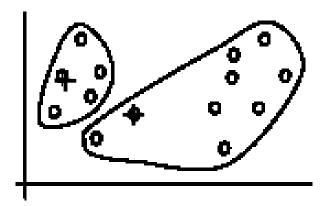
C<sub>i</sub> is the *j*th cluster, m<sub>j</sub> is the centroid of cluster C<sub>j</sub> (the mean vector of all the data points in C<sub>j</sub>), and dist(x, m<sub>j</sub>) is the distance between data point x and centroid m<sub>j</sub>.

#### An example

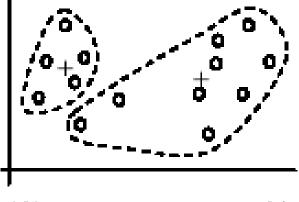




(A). Random selection of k centers



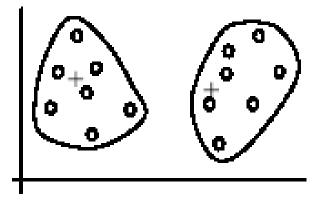
Iteration 1: (B). Cluster assignment



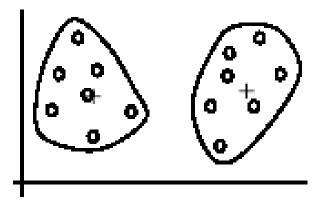
(C). Re-compute centroids

## An example (cont ...)

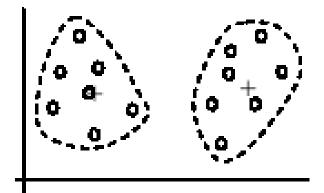




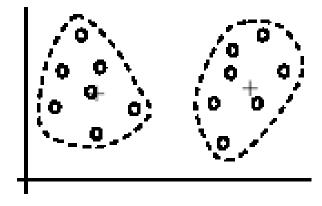
Iteration 2: (D). Cluster assignment



Iteration 3: (F). Cluster assignment



(E). Re-compute centroids

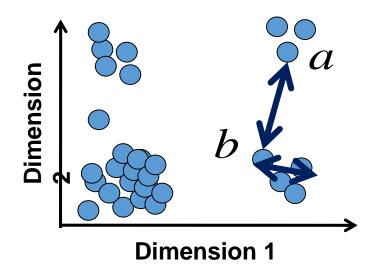


(G). Re-compute centroids

# 3. Cluster quality



- Intra-cluster cohesion (compactness):
  - Cohesion measures how near the data points in a cluster are to the cluster centroid.
  - Sum of squared error (SSE) is a commonly used measure.
- Inter-cluster separation (isolation):
  - Separation means that different cluster centroids should be far away from one another.





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- Technique to force the attributes to have a common value range
- What is the need ?
  - Consider the following pair of data points

**x**<sub>*i*</sub>: (0.1, 20) and **x**<sub>*j*</sub>: (0.9, 720).

$$dist(\mathbf{x}_i, \mathbf{x}_j) = \sqrt{(0.9 - 0.1)^2 + (720 - 20)^2} = 700.000457$$

• Two main approaches to standardize interval scaled attributes, range and z-score. *f* is an attribute

$$range(x_{if}) = \frac{x_{if} - \min(f)}{\max(f) - \min(f)},$$

#### Contd..



 Z-score: transforms the attribute values so that they have a mean of zero and a mean absolute deviation of 1. The mean absolute deviation of attribute *f*, denoted by *s<sub>f</sub>*, is computed as follows

$$m_f = \frac{1}{n} \left( x_{1f} + x_{2f} + \dots + x_{nf} \right),$$
  
$$s_f = \frac{1}{n} \left( |x_{1f} - m_f| + |x_{2f} - m_f| + \dots + |x_{nf} - m_f| \right),$$

Z-score: 
$$z(x_{if}) = \frac{x_{if} - m_f}{s_f}$$
.



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#### How to choose a clustering algorithm



- A vast collection of algorithms are available. Which one to choose for our problem ?
- Choosing the "best" algorithm is a challenge.
  - Every algorithm has limitations and works well with certain data distributions.
  - It is very hard, if not impossible, to know what distribution the application data follow. The data may not fully follow any "ideal" structure or distribution required by the algorithms.
  - One also needs to decide how to standardize the data, to choose a suitable distance function and to select other parameter values.





- Due to these complexities, the common practice is to
  - run several algorithms using different distance functions and parameter settings, and
  - then carefully analyze and compare the results.
- The interpretation of the results must be based on insight into the meaning of the original data together with knowledge of the algorithms used.
- Clustering is highly application dependent and to certain extent subjective (personal preferences).



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#### **Cluster Evaluation: hard problem**



- The quality of a clustering is very hard to evaluate because
  - We do not know the correct clusters
- Some methods are used:
  - User inspection
    - Study centroids, and spreads
    - Rules from a decision tree.
    - For text documents, one can read some documents in clusters.

#### Cluster evaluation: ground truth



- We use some labeled data (for classification)
- Assumption: Each class is a cluster.
- After clustering, a confusion matrix is constructed. From the matrix, we compute various measurements, entropy, purity, precision, recall and F-score.
  - Let the classes in the data D be C = (c<sub>1</sub>, c<sub>2</sub>, ..., c<sub>k</sub>). The clustering method produces k clusters, which divides D into k disjoint subsets, D<sub>1</sub>, D<sub>2</sub>, ..., D<sub>k</sub>.



Entropy: For each cluster, we can measure its entropy as follows:

$$entropy(D_i) = -\sum_{j=1}^{k} \Pr_i(c_j) \log_2 \Pr_i(c_j),$$
(29)

where  $Pr_i(c_j)$  is the proportion of class  $c_j$  data points in cluster *i* or  $D_i$ . The total entropy of the whole clustering (which considers all clusters) is

$$entropy_{total}(D) = \sum_{i=1}^{k} \frac{|D_i|}{|D|} \times entropy(D_i)$$
(30)



**Purity**: This again measures the extent that a cluster contains only one class of data. The purity of each cluster is computed with

$$purity(D_i) = \max_j(\Pr_i(c_j))$$
(31)

The total purity of the whole clustering (considering all clusters) is

$$purity_{total}(D) = \sum_{i=1}^{k} \frac{|D_i|}{|D|} \times purity(D_i)$$
(32)

## Indirect evaluation



- In some applications, clustering is not the primary task, but used to help perform another task.
- We can use the performance on the primary task to compare clustering methods.
- For instance, in an application, the primary task is to provide recommendations on book purchasing to online shoppers.
  - If we can cluster books according to their features, we might be able to provide better recommendations.
  - We can evaluate different clustering algorithms based on how well they help with the recommendation task.
  - Here, we assume that the recommendation can be reliably evaluated.



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#### Summary



- Studied need for unsupervised learning
- Types of clustering:
  - K-means, Fuzzy C, hierarchical
- Similarity functions:
  - Euclidean distance, Manhattan distance
- Stopping criteria:
  - SSD
- Which algorithm to choose ?
- Cluster evaluation





<u>http://home.deib.polimi.it/matteucc/Clustering/tutorial\_html/Apple\_tKM.html</u>

Thank you Contact: Anil Sharma <u>anils@iiitd.ac.in</u> Office hours: Mondays 2:00-3:00 PM